

Emotional Empathic Proximal Learning Educational Environment 2018-1-FT02-KA201-048515



Name the tree	
AGE RANGE	5-6 y. o.
Activity for	Group without robot
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DURATION / TIMING:	35-40 min.
REQUIRED MATERIALS:	Dice, cards with pictures of trees, leaves and fruits.
PREPARATION OF THE ENVIRONMENT:	Cards with pictures of trees, leaves and fruits 2 pcs. Dice with images of trees.
DETAILED DESCRIPTION: How the activity is implemented?	Children look at the cards with pictures of trees, their leaves and fruits. Name what these trees are. The teacher suggests that the children roll the dice and what tree fell out to find its leaves and fruit. Arrange the cards: add their fruits and leaves to the trees. Tell us: What makes their fruit fun? What are these leaves and so on? If "smile" falls while rolling the dice, you must smile at your friend. The kids have to agree on who will start first.
ROLES of the CHILDREN	Negotiates the actions to be taken in the game. It is your turn to take action. Solves problems. Collaborate to achieve a goal.
ROLE of the TEACHER:	The teacher introduces the name of the tree, its fruits and leaves, asks questions, and explains the game's rules. Monitors children's activities, when children encounter an obstacle, fails to solve a problem, helps,



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	explains together with children where the error occurred.
EXTRA RESOURCES	-
Other remarks / Hints	This activity can also be performed under other trees.
for the	
implementation	
References, if any	-