PEARL
Emotional Empathic Proximal Learning Educational Environment
2018-1-IT02-KA201-048515

Co-funded by the
Erasmus+ Programme
of the European Union

Animals and baby animals

AGE RANGE	3-4 y.o.
Activity for...	Group without robot
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DURATION / TIMING:	35-40 min.
REQUIRED MATERIALS:	Cards with animals and cards with those animal's young (2 units each).
PREPARATION OF THE ENVIRONMENT:	Cards with animals and cards with those animal's young (2 units each): Dog-puppy; Horse-foal; Sheep-lamb; Cat-kitten; Pig-piglet; Goat-kid; Cow-calf.
DETAILED DESCRIPTION: How is the activity implemented?	Cards with animals are turned over (not shown), and their baby animals are shown. The kids figure out who will start first, who will be second, and so on. The child pulls out a card with a animal, tells what the animal is like and looks for what the baby animal is like by naming it. The teacher asks the child to describe the animal. What's its fur? What does it eat? What else does it do? And so on, the cards are drawn by other children in a row, also describing what the animal and what its baby animal is, describing the animal and its baby animal.
ROLES of the CHILDREN	Consult and help each other. It is your turn to take action.
ROLE of the TEACHER:	The teacher says the tasks, helps, monitors children's activities when children encounter an obstacle, interacts with children, helps, tells exactly the name of baby animals.
EXTRA RESOURCES	Paper
Other remarks / Hints	

for the implementation	
References, if any	-